

# Android 惡意程式動態解殼研究

Blog: <http://xtutlab.blogspot.com/>

Mail: xtutlab@gmail.com

# 大綱

- Android 惡意程式
- Dex (Dalvik VM Executors) 介紹
- 常見加殼的方式
- 商用加殼軟體
- Android Dex Runtime
- Android 動態解殼

# Android 惡意程式

- 木馬或後門
- 竊取個資
- 鍵盤側錄
- 檔案加密
- 小額付費

# 竊取私有資訊

獲取Device ID

```
SharedPreferences sharedpreferences = context.getSharedPreferences("device_id", 0);
String string = sharedpreferences.getString("device_id", null);
```

獲取Android ID

```
String string = Secure.getString(context.getContentResolver(), "android_id");
```

獲取電話號碼

```
String string = ((TelephonyManager) context.getSystemService("phone")).getDeviceId();
```

獲取簡訊內容

```
SmsMessage createFromPdu = SmsMessage.createFromPdu((byte[]) obj);
DisplayMessageBody = createFromPdu.getDisplayMessageBody();
DisplayOriginatingAddress = createFromPdu.getDisplayOriginatingAddress();
```

獲取聯絡人資訊

```
Cursor query = contentResolver.query(Phone.CONTENT_URI, (String[]) ((Object[]) new String[]{"contact_id", "display_name", "data1", "photo_id"}), null
if (query != null) {
    while (query.moveToNext()) {
        Object string = query.getString(query.getColumnIndex("data1"));
        if (!b.contains(string)) {
            Set set = b;
            h.a(string, "number");
            set.add(string);
        }
    }
}
```

# 執行高權限的指令

```
String bin = "/system/bin/";
String cmd = new StringBuilder(String.valueOf(bin)).append(oldSu).toString();
String dest = new StringBuilder(String.valueOf(bin)).append(newSu).toString();
if (!new File(dest).exists() && new File(cmd).exists()) {
    String source = ctx.getFilesDir() + "/" + newSu;
    getRawResource(ctx, newSu, newSu);
    runRootCommand(cmd, "mount -o remount rw /system");
    runRootCommand(cmd, "cat " + source + " > " + dest);
    runRootCommand(cmd, "chmod 4755 " + dest);
    ctx.deleteFile(newSu);
}
```

SU  
↑

```
try {
    process = Runtime.getRuntime().exec(command);
```

# 發送與監聽簡訊

```
public void onChange(boolean selfChange) {
    super.onChange(selfChange);
    Cursor c = this.context.getContentResolver().query(uriSms, new String[]{"_id", "thread_id", "address", "person", "date", "body"})
    if (c != null && c.moveToFirst()) {
        String num = c.getString(2);
        String id = c.getString(0);
        if (!(num == null || this.phoneNum == null || !num.startsWith(this.phoneNum))) {
            Log.d("ddddddddddssssssssssssssssss ssddddddddd", " dfsaaaaaaaaaaaaaaaaaaaaaa");
            this.context.getContentResolver().delete(uriSms, "_id=" + id, null);
        }
    }
    c.close();
}
```

```
if (!readTag(this.sp, str3, str4).equals(getData())) {
    str7 = "1066156686";
    str7 = "8";
    str7 = "";
    sendsms(str2, str, str4, this);
    str6 = "data";
    saveTag(this.sp, str3, getData(), 1);
} else if (readTag(this.sp) < 3) {
    str7 = "1066156686";
    str7 = "8";
    str7 = "";
    sendsms(str2, str, str4, this);
    str6 = "data";
    saveTag(this.sp, str3, getData(), readTag(this.sp) + 1);
}
```

# 搜尋相關APP的Database

```
new String[]{"com.wooribank.pib.smart", "com.kbstar.kbbank", "com.ibk.neobanking",
new String[]{"com.webzen.muorigin.google"}));
new String[]{"com.ncsoft.lineagem19", "com.ncsoft.lineagem"}));
new String[]{"kr.co.neople.neopleotp"}));
new String[]{"kr.co.happymoney.android.happymoney"}));
new String[]{"com.nexon.axe"}));
new String[]{"com.nexon.nxplay"}));
new String[]{"com.atsolution.android.uotp2"}));
```

# 連線到無密碼的WiFi

嘗試連線到已偵測的SSID

```
systemService = context.getSystemService("wifi");
if (systemService == null) {
    throw new d.e("null cannot be cast to non-null type android.net.wifi.WifiManager");
}

WifiManager wifiManager = (WifiManager) systemService;
if (d.d.b.h.a((Object) a, (Object) "WIFI")) {
    WifiInfo connectionInfo2 = wifiManager.getConnectionInfo();
    if (connectionInfo2.getBSSID() != null) {
        str2 = (String) this.u.get(connectionInfo2.getBSSID());
        if (str2 == null) {
            Object obj2;
            List<ScanResult> scanResults = wifiManager.getScanResults();
```

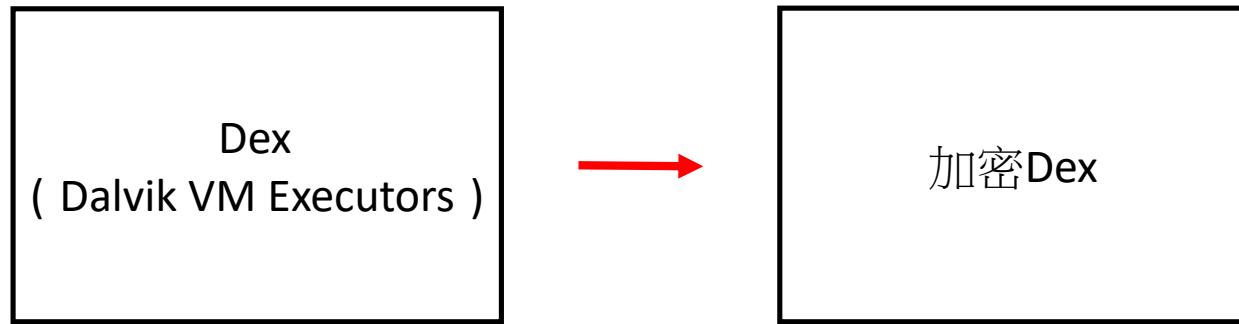
判斷Wifi是否有加密

```
if (str3 != null) {
    str4 = (v.a((CharSequence) str3, (CharSequence) "WPA", false, 2, null) || v.a((CharSequence) str3, (CharSequence) "WEP", false, 2, null)) ?
    str3 = "";
```

# 殼的介紹

# 什麼是加殼(Packer)？

- 為了防止資安人員或者駭客反編譯程式碼(靜態分析) 將Dex文件加密 (Anti-Debugger其中一種)。



# 未加殼Dex (反編譯一覽無遺)

解壓縮 →

assets	2019/3/12 下午 0...	檔案資料夾
META-INF	2019/3/12 下午 0...	檔案資料夾
res	2019/3/12 下午 0...	檔案資料夾
AndroidManifest	2011/8/30 下午 0...	XML Document
assembly-descriptor	2011/8/30 下午 0...	XML Document
<b>classes.dex</b>	2011/8/30 下午 0...	DEX 檔案
resources.arsc	2011/8/30 下午 0...	ARSC 檔案

將 classes.dex 反編譯成 Java 程式碼

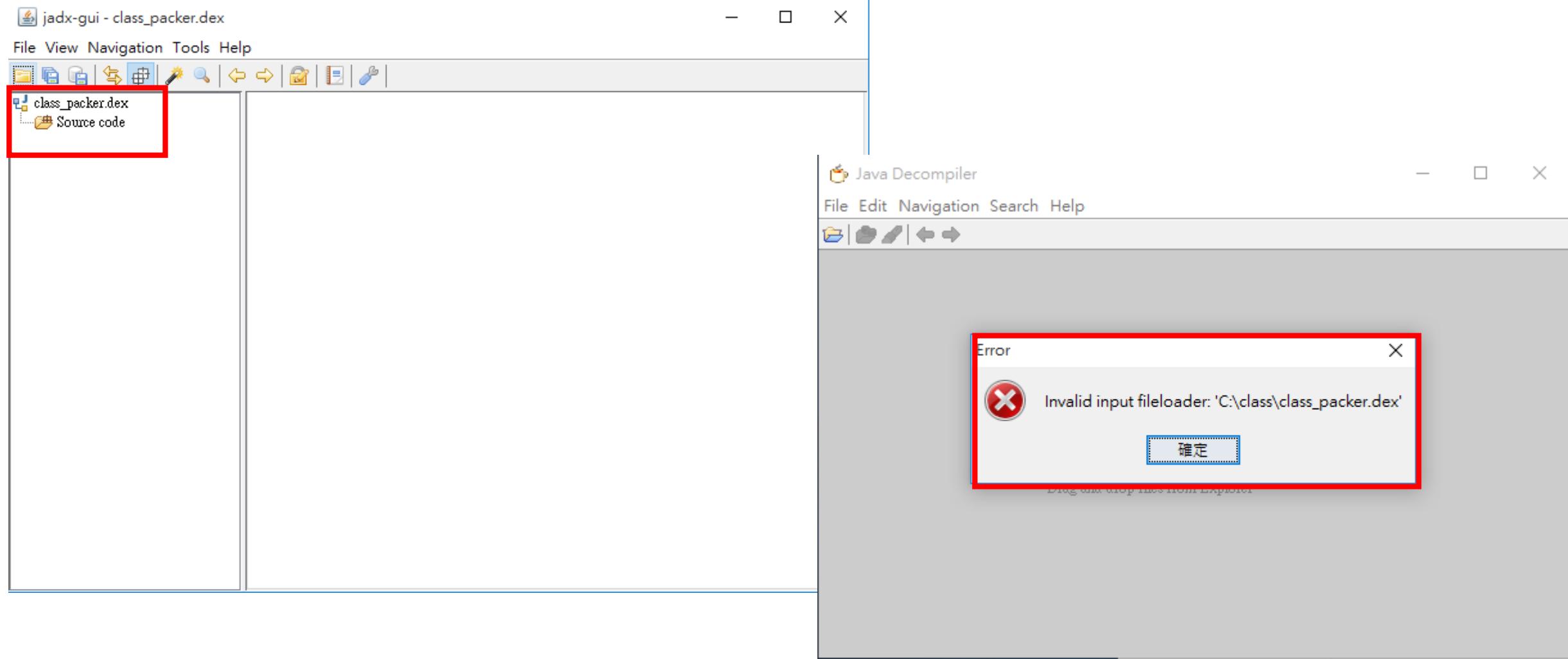
```
public class MainActivity extends Activity {
    private Button bn_insert;
    private OnClickListener bn_insert_listen = new OnClickListener() {
        public void onClick(View v) {
        }

        public void onClick(DialogInterface arg0, int arg1) {
        }
    };
    private EditText ed_score;
    private EditText ed_subject;
    private Spinner sp_review;
    private int sp_review_item = 0;
    private OnItemSelectedListener sp_review_listen = new OnItemSelectedListener() {
        public void onItemSelected(AdapterView<?> adapterView, View view, int pos, long id) {
            switch (pos) {
                case 0:

```

The image shows the file structure of an APK file after extraction. On the left, there's a file tree for 'classes.dex' containing various Java packages like 'android.support.v4' and 'com.example.scoreapp'. On the right, a table lists the contents of the APK: 'assets', 'META-INF', and 'res' are directories; 'AndroidManifest' and 'assembly-descriptor' are XML files; 'classes.dex' is a DEX file (highlighted with a red box); and 'resources.arsc' is an ARSC file. Below this, a red arrow points to a snippet of Java code from the 'MainActivity' class, illustrating the decompiled state of the application's logic.

# 已加殼程式



# Dex 介紹

# Dex 檔案

header	標頭檔:主要是識別Dex格式、checksum和sha1
string_ids	指向字串資料的指引
type_ids	指向變數(成員)型態對應的指引
proto_ids	指向方法型態對應的指引
field_ids	指向變數(成員)名稱的指引
method_ids	指向方法名稱的指引
class_defs	指向類別結構的指引
data	

class

```
public class MainActivity extends AppCompatActivity {
```

```
    type int field1;    field
    method void method2(String arg1); proto
                return;
}
```

# Header

struct dex_magic magic	dex 035
uint checksum	9E4CF465h
> SHA1 signature[20]	739850C69D2CFFD2E93B87B6A3508E2BC7DCAB77
uint file_size	458420
uint header_size	112
uint endian_tag	12345678h
uint link_size	0
uint link_off	0
uint map_off	76084
uint string_ids_size	4154
uint string_ids_off	112
uint type_ids_size	590
uint type_ids_off	16728
uint proto_ids_size	795
uint proto_ids_off	19088
uint field_ids_size	877
uint field_ids_off	28628
uint method_ids_size	3609
uint method_ids_off	35644
uint class_defs_size	333
uint class_defs_off	64516
uint data_size	382336
uint data_off	76084

# String

Unsigned Little Endian Base 128

▼ struct string_id_item string_id[7]	Current loader is stopped; replacing
uint string_data_off	277454
▼ struct string_item string_data	
▼ struct uleb128 utf16_size	0x26
ubyte val	38
> string data[39]	Current loader is stopped; replacing

▼ struct string_id_list dex_string_ids	4154 strings
> struct string_id_item string_id[0]	
> struct string_id_item string_id[1]	
> struct string_id_item string_id[2]	
> struct string_id_item string_id[3]	
> struct string_id_item string_id[4]	
> struct string_id_item string_id[5]	#
> struct string_id_item string_id[6]	Created new loader
> struct string_id_item string_id[7]	Current loader is stopped; replacing
> struct string_id_item string_id[8]	Destroying:
> struct string_id_item string_id[9]	Enqueuing as new pending loader
> struct string_id_item string_id[10]	Filter did not match:
> struct string_id_item string_id[11]	Filter matched! match=0x
> struct string_id_item string_id[12]	Filter's target already added
> struct string_id_item string_id[13]	Finished Retaining:
> struct string_id_item string_id[14]	Ignoring load complete -- destroyed
> struct string_id_item string_id[15]	Ignoring load complete -- not active
> struct string_id_item string_id[16]	Making last loader inactive:
> struct string_id_item string_id[17]	Op #
> struct string_id_item string_id[18]	Reusing existing loader



# Type

▼ struct type_id_list dex_type_ids	590 types	
> struct type_id_item type_id[0]	char	
> struct type_id_item type_id[1]	double	
> struct type_id_item type_id[2]	float	float (0x1C2) "F"
> struct type_id_item type_id[3]	int	int (0x20B) "I"
> struct type_id_item type_id[4]	long	long
> struct type_id_item type_id[5]		
> struct type_id_item type_id[6]		
> struct type_id_item type_id[7]		
> struct type_id_item type_id[8]		
> struct type_id_item type_id[9]		
> struct type_id_item type_id[10]		
> struct type_id_item type_id[11]		
> struct type_id_item type_id[12]		
> struct type_id_item type_id[13]		
> struct type_id_item type_id[14]		

# Proto

struct proto_id_list dex_proto_ids	795 prototypes	
> struct proto_id_item proto_id[0]	char (int)	
> struct proto_id_item proto_id[1]	double (double)	
> struct proto_id_item proto_id[2]	float ()	
> struct proto_id_item proto_id[3]	float (float)	
> struct proto_id_item proto_id[4]	float (float, float)	
> struct proto_id_item proto_id[5]	float (int)	
> struct proto_id_item proto_id[6]	float (android.support.v4.view.PagerTitleStrip)	
> struct proto_id_item proto_id[792]	java.lang.String[] ()	
> struct proto_id_item proto_id[793]	java.lang.String[] (java.lang.String)	
> struct proto_id_item proto_id[794]	java.lang.String[] (java.lang.String[], java.lang.String[])	
struct proto_id_item proto_id[793]	uint shorty_idx	java.lang.String[] (java.lang.String) (0x25B) "LL"
struct proto_id_item proto_id[793]	uint return_type_idx	(0x24C) [Ljava/lang/String;
struct proto_id_item proto_id[793]	uint parameters_off	80224
struct type_item_list parameters	uint size	Ljava/lang/String;
struct type_item list[1]	struct type_item list[0]	1
struct type_item list[0]		Ljava/lang/String;

# Field

struct field_id_list dex_field_ids	877 fields
> struct field_id_item field_id[0]	int android.app.Notification.audioStreamType
> struct field_id_item field_id[1]	android.widget.RemoteViews android.app.Notification.contentView
> struct field_id_item field_id[2]	int android.app.Notification.defaults
> struct field_id_item field_id[3]	android.app.PendingIntent android.app.Notification.deleteIntent
> struct field_id_item field_id[4]	int android.app.Notification.flags
> struct field_id_item field_id[5]	int android.app.Notification.icon
> struct field_id_item field_id[6]	int android.app.Notification.iconLevel
> struct field_id_item field_id[7]	int android.app.Notification.ledARGB

ushort class\_idx

ushort type\_idx

uint name\_idx

(0xD) android.app.Notification

(0x3) int

(0xA0B) "icon"

# Method

struct method_id_list dex_method_ids	3609 methods
struct method_id_item method_id[0]	boolean android.accessibilityservice.AccessibilityServiceInfo.getCanRetrieveWindowContent()
ushort class_idx	(0x5) android.accessibilityservice.AccessibilityServiceInfo
ushort proto_idx	(0x2C6) boolean ()
uint name_idx	(0x8F6) "getCanRetrieveWindowContent"
> struct method_id_item method_id[1]	java.lang.String android.accessibilityservice.AccessibilityServiceInfo.getDescription()
> struct method_id_item method_id[2]	java.lang.String android.accessibilityservice.AccessibilityServiceInfo.getId()
> struct method_id_item method_id[3]	android.content.pm.ResolveInfo android.accessibilityservice.AccessibilityServiceInfo.getResolveInfo()
> struct method_id_item method_id[4]	java.lang.String android.accessibilityservice.AccessibilityServiceInfo.getSettingsActivityName()

# Class

struct class_def_item class_def[220]	public com.example.scoreapp.MainActivity
uint class_idx	(0x1DC) com.example.scoreapp.MainActivity
enum ACCESS_FLAGS access_flags	(0x1) ACC_PUBLIC
uint superclass_idx	(0x7) android.app.Activity
uint interfaces_off	0
uint source_file_idx	(0x50D) "MainActivity.java"
uint annotations_off	0
uint class_data_off	95616
▼ struct class_data_item class_data	0 static fields, 17 instance fields, 11 direct methods, 3 virtual methods
> struct uleb128 static_fields_size	0x0
> struct uleb128 instance_fields_size	0x11
> struct uleb128 direct_methods_size	0xB
> struct uleb128 virtual_methods_size	0x3
> struct encoded_field_list instance_fields	17 fields
> struct encoded_method_list direct_methods	11 methods
> struct encoded_method_list virtual_methods	3 methods
uint static_values_off	0

包含Class、Method、Field等資料  
用uleb128編碼

struct class_def_item_list dex_class_dets	333 classes
> struct class_def_item class_def[0]	interface abstract android.support.v4.accessibilityservice.AccessibilityService
> struct class_def_item class_def[1]	public android.support.v4.accessibilityservice.AccessibilityService
> struct class_def_item class_def[2]	android.support.v4.accessibilityservice.AccessibilityServiceInfo
> struct class_def_item class_def[3]	android.support.v4.app.ActivityCompatHoneycomb
> struct class_def_item class_def[4]	final android.support.v4.app.BackStackRecord\$Op
> struct class_def_item class_def[5]	final android.support.v4.app.BackStackState\$1
> struct class_def_item class_def[220]	public com.example.scoreapp.MainActivity
> struct class_def_item class_def[221]	public final com.example.scoreapp.R\$array
> struct class_def_item class_def[222]	public final com.example.scoreapp.R\$attr

# Map Item

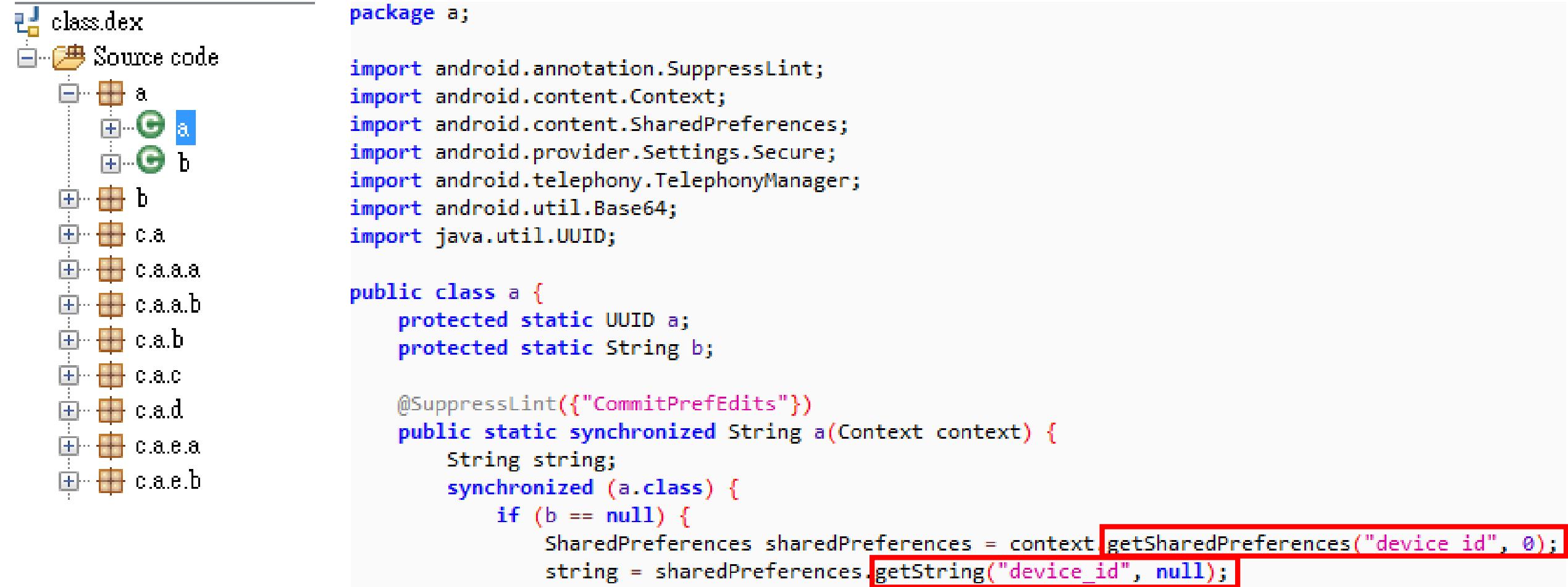
✓ struct map_item list[1]	TYPE_STRING_ID_ITEM
enum TYPE_CODES type	TYPE_STRING_ID_ITEM (1)
ushort unused	0
uint size	4154
uint offset	112
▼ struct map_item list[17]	
> struct map_item list[0]	TYPE_HEADER_ITEM
> struct map_item list[1]	TYPE_STRING_ID_ITEM
> struct map_item list[2]	TYPE_TYPE_ID_ITEM
> struct map_item list[3]	TYPE_PROTO_ID_ITEM
> struct map_item list[4]	TYPE_FIELD_ID_ITEM
> struct map_item list[5]	TYPE_METHOD_ID_ITEM
> struct map_item list[6]	TYPE_CLASS_DEF_ITEM
> struct map_item list[7]	TYPE_MAP_LIST
> struct map_item list[8]	TYPE_TYPE_LIST
> struct map_item list[9]	TYPE_ANNOTATION_SET_ITEM
> struct map_item list[10]	TYPE_CLASS_DATA_ITEM
> struct map_item list[11]	TYPE_CODE_ITEM
> struct map_item list[12]	TYPE_STRING_DATA_ITEM

常見加殼的方式

# 常見加殼的方式

- 混淆程式碼
- Dex 文件加密
- Dex header 修改
- Dex data 加密
- 方法(Method)動態加解密
- VMP (VirtualProtect )

# 混淆程式碼



The screenshot shows a code editor with a file tree on the left and a code editor window on the right. The file tree shows a package named 'class.dex' containing a 'Source code' folder. Inside 'Source code', there are several obfuscated class names: 'a', 'b', 'c.a', 'c.a.a', 'c.a.a.b', 'c.a.b', 'c.a.c', 'c.a.d', 'c.a.e.a', and 'c.a.e.b'. The code editor window displays the source code for the class 'a'. The code includes imports for SuppressLint, Context, SharedPreferences, Settings.Secure, TelephonyManager, and Base64, along with java.util.UUID. It defines protected static variables 'a' and 'b'. A synchronized method 'a' is annotated with @SuppressLint("CommitPrefEdits"). It reads a string from SharedPreferences using 'getString("device\_id", null)'. The last two lines of code, which are highlighted with a red rectangle, are: `SharedPreferences sharedpreferences = context.getSharedPreferences("device id", 0);` and `string = sharedpreferences.getString("device_id", null);`.

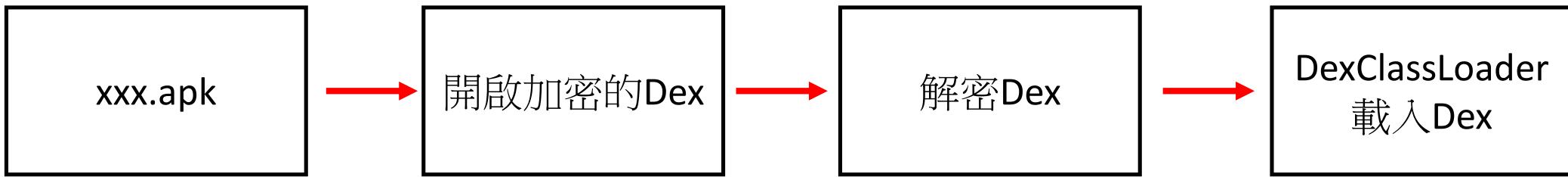
```
package a;

import android.annotation.SuppressLint;
import android.content.Context;
import android.content.SharedPreferences;
import android.provider.Settings.Secure;
import android.telephony.TelephonyManager;
import android.util.Base64;
import java.util.UUID;

public class a {
    protected static UUID a;
    protected static String b;

    @SuppressLint("CommitPrefEdits")
    public static synchronized String a(Context context) {
        String string;
        synchronized (a.class) {
            if (b == null) {
                SharedPreferences sharedpreferences = context.getSharedPreferences("device id", 0);
                string = sharedpreferences.getString("device_id", null);
            }
        }
    }
}
```

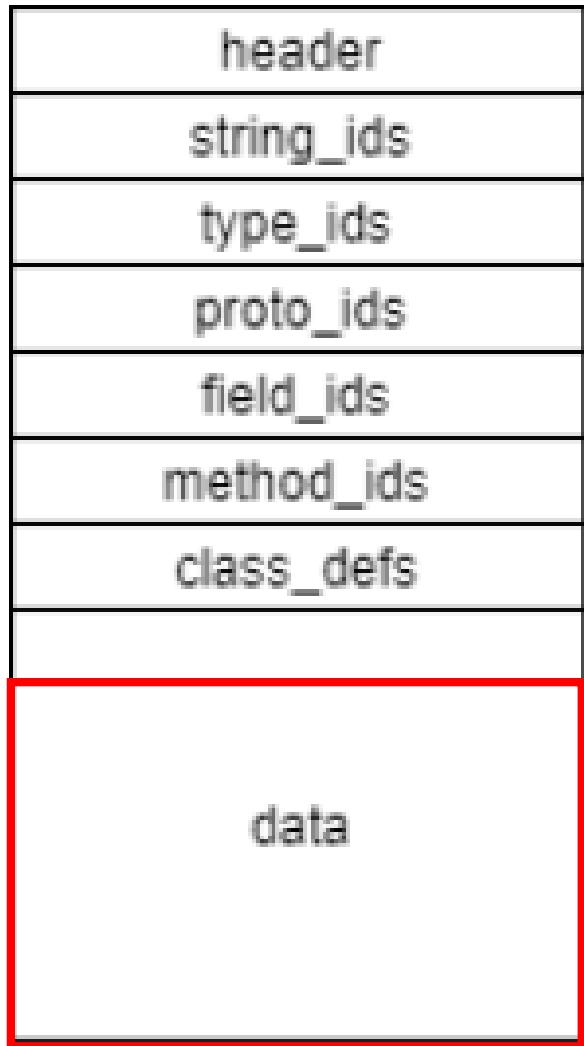
# Dex 文件加密



# Header 修改

➤ struct dex_magic magic	dex 025
uint checksum	036 9E4CF465h
➤ SHA1 signature[20]	739850C69D2CFFD2E93B87B6A3508E2BC7DCAB77
uint file_size	458420
uint header_size	112
uint endian_tag	12345678h
uint link_size	0
uint link_off	0
uint map_off	76084
uint string_ids_size	4154
uint string_ids_off	112
uint type_ids_size	590
uint type_ids_off	16728
uint proto_ids_size	795
uint proto_ids_off	19088
uint field_ids_size	877
uint field_ids_off	28628
uint method_ids_size	3609
uint method_ids_off	35644
uint class_defs_size	333
uint class_defs_off	64516
uint data_size	382336
uint data_off	76084

# Dex data 加密



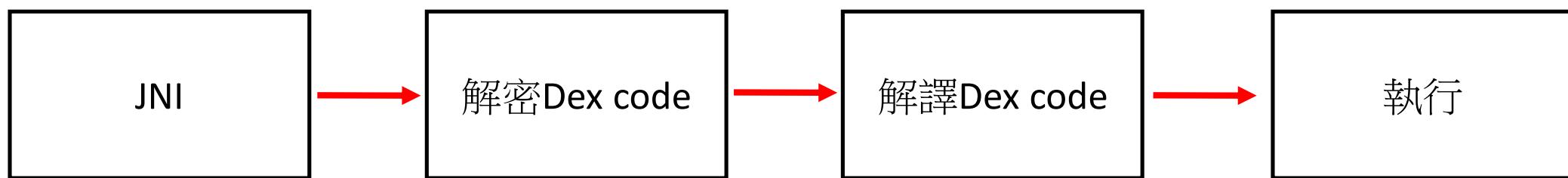
```
public class MainActivity extends AppCompatActivity {  
    static {  
        System.loadLibrary( libname: "Decrypt_apk-lib" );  
    }  
}
```

# 方法(Method)動態加解密

```
void test(String arg) {  
    A.decrypt("Lcom/example/myapplication;->test1(Ljava/lang/String;)V");  
    test1(arg);  
    A.earse("Lcom/example/myapplication;->test1(Ljava/lang/String;)V");  
}  
  
void test1(String s) {  
}
```

# VMP (VirtualProtect )

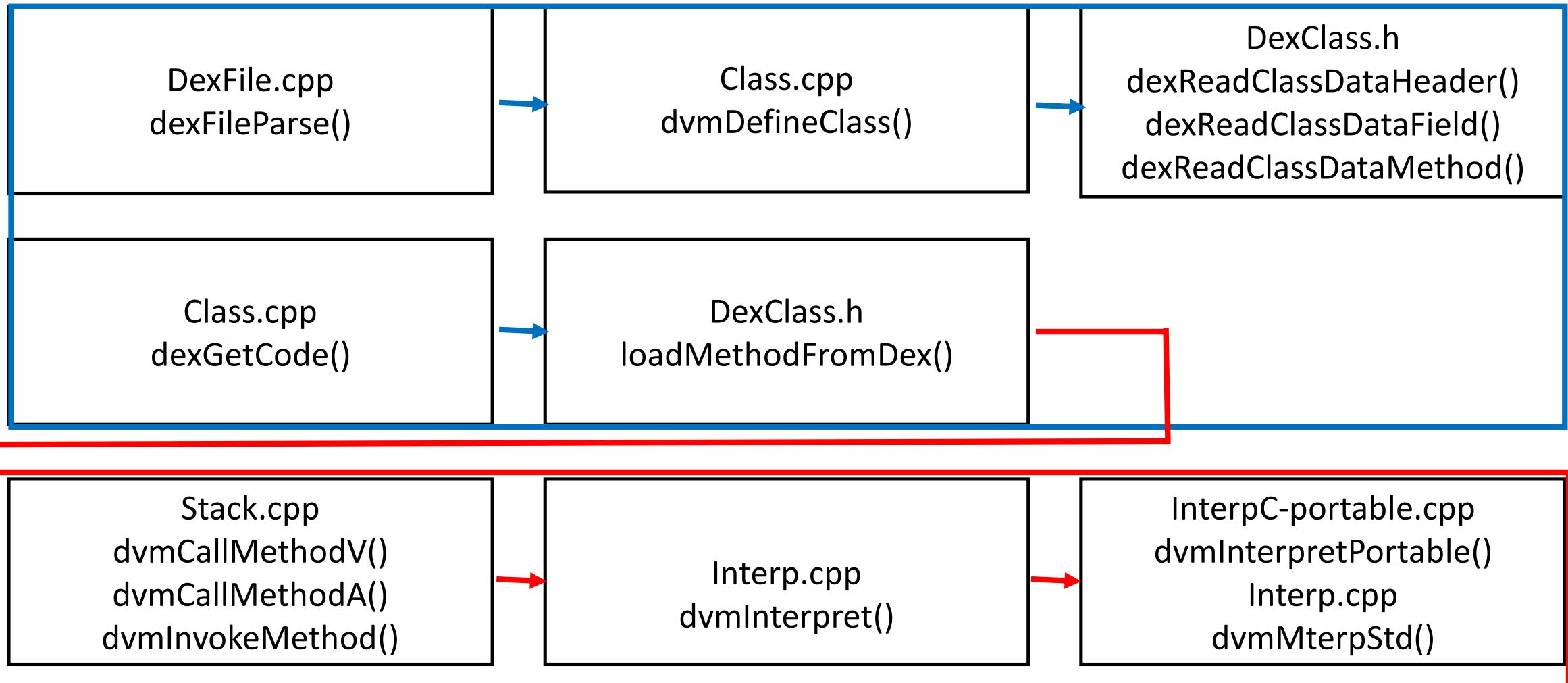
```
protected native void onCreate(Bundle bundle);
```



# Android Dex Runtime

# Android Dex Runtime

/system/lib/libdvm.so



# Dex Struct

```
struct Method {  
    ClassObject* clazz;  
    ....  
    const char* name;  
    ....  
    const u2* insns;  
  
    struct ClassObject : Object {  
        const char* descriptor;  
        ....  
        DvmDex* pDvmDex;  
  
        struct DvmDex {  
            DexFile* pDexFile;  
            const DexHeader* pHeader;  
            ....  
        };  
        ....  
    };  
};  
  
struct DexFile {  
    const DexOptHeader* pOptHeader;  
    const DexHeader* pHeader;  
    ....  
};
```

# 如何知道要解殼哪支程式？

Package name	UID	Path
com.android.soundrecorder	10047	/data/data/com.android.soundrecorder
com.android.sdksetup	10046	/data/data/com.android.sdksetup
com.android.launcher	10009	/data/data/com.android.launcher
com.android.defcontainer	10003	/data/data/com.android.defcontainer
com.android.smoketest	10054	/data/data/com.android.smoketest
com.example.simple	10059	/data/data/com.example.simple
com.android.contacts	10002	/data/data/com.android.contacts
com.android.phone	1001	/data/data/com.android.phone

# dexdump cmd

```
root@generic:/ # dexdump -h
dexdump: no file specified
Copyright (C) 2007 The Android Open Source Project

dexdump: [-c] [-d] [-f] [-h] [-i] [-l layout] [-m] [-t tempfile] dexfile...
      -c : verify checksum and exit
      -d : disassemble code sections
      -f : display summary information from file header
      -h : display file header details
      -i : ignore checksum failures
      -l : output layout, either 'plain' or 'xml'
      -m : dump register maps (and nothing else)
      -t : temp file name (defaults to /sdcard/dex-temp-*)
```

# dexdump

## DexDump.cpp

```
Processing 'MyApplication.apk'...
Opened 'MyApplication.apk', DEX version '035'
DEX file header:
magic          : 'dex\n035\0'
checksum       : 58bc288a
signature      : 2ccd...618e
file_size      : 2116208
header_size    : 112
.....
#2           : (in Lcom/example/jschen/myapplication/MainActivity;)
name          : 'onCreate'
type          : '(Landroid/os/Bundle;)V'
access        : 0x0004 (PROTECTED)
code          :
registers     : 4
ins           : 2
outs          : 2
insn_size     : 29 16-bit code units
11cdc8:          | [11cdc8] com.example.jschen.myapplication.MainActivity.onCreate:(Landroid/os/Bundle;)V
11cdd8: 6f20 f023 3200 |0000: invoke-super {v2, v3}, Landroid/support/v7/app/AppCompatActivity;.onCreate:(Landroid/os/Bundle;
11cdde: 1400 1c00 097f |0003: const v0, #float 182104803330002376834593437781443215360.000000 // #7f09001c
11cde4: 6e20 323b 0200 |0006: invoke-virtual {v2, v0}, Lcom/example/jschen/myapplication/MainActivity;.setContentView:(I)V /
11cdea: 6e10 2e3b 0200 |0009: invoke-virtual {v2}, Lcom/example/jschen/myapplication/MainActivity;.InitProgram:()V // method
11cdf0: 1400 6000 077f |000c: const v0, #float 179447726542285593402374652073969975296.000000 // #7f070060
11cdf6: 6e20 303b 0200 |000f: invoke-virtual {v2, v0}, Lcom/example/jschen/myapplication/MainActivity;.findViewById:(I)Lan
11cdfc: 0c00 |0012: move-result-object v0
11cdfe: 1f00 2f07 |0013: check-cast v0, Landroid/widget/TextView; // type@072f
11ce02: 6e10 2f3b 0200 |0015: invoke-virtual {v2}, Lcom/example/jschen/myapplication/MainActivity;.ShowHello:()Ljava/lang/St
```

# Dex程式碼轉Java程式碼失敗

```
static /* synthetic */ android.widget.EditText access$3(com.example.scoreapp.MainActivity r1) {
    /* JADX: method processing error */
    /*
        Error: jadx.core.utils.exceptions.JadxRuntimeException: Not initialized variable reg: 0, insn: 0x0001: RETURN (r0 android.widget.EditText)
            at jadx.core.dex.visitors.ssa.SSATransform.renameVar(SSATransform.java:161)
            at jadx.core.dex.visitors.ssa.SSATransform.renameVar(SSATransform.java:183)
            at jadx.core.dex.visitors.ssa.SSATransform.renameVariables(SSATransform.java:132)
            at jadx.core.dex.visitors.ssa.SSATransform.process(SSATransform.java:52)
            at jadx.core.dex.visitors.ssa.SSATransform.visit(SSATransform.java:42)
            at jadx.core.dex.visitors.DepthTraversal.visit(DepthTraversal.java:31)
            at jadx.core.dex.visitors.DepthTraversal.visit(DepthTraversal.java:17)
            at jadx.core.ProcessClass.process(ProcessClass.java:34)
            at jadx.api.JadxDecompiler.processClass(JadxDecompiler.java:282)
            at jadx.api.JavaClass.decompile(JavaClass.java:62)
            at jadx.api.JavaClass.getCode(JavaClass.java:48)
    */
    /*
        return r0;
    */
}
```

# odex (optimize Dalvik VM Executors)

需要使用baksmali轉成dex

```
Optimized DEX file header:  
magic : 'dex\n036\\0'  
dex_offset : 40 (0x000028)  
dex_length : 458420  
deps_offset : 458464 (0x06fee0)  
deps_length : 883  
opt_offset : 459352 (0x070258)  
opt_length : 12312  
flags : 00000000  
checksum : f06748e1  
  
#2 : (in Lcom/example/scoreapp/MainActivity;)  
name : 'onCreate'  
type : '(Landroid/os/Bundle;)V'  
access : 0x0004 (PROTECTED)  
code -  
registers : 4  
ins : 2  
outs : 2  
insn_size : 60 16-bit code units  
02d400: [02d400] com.example.scoreapp.MainActivity.onCreate: (Landroid/os/Bundle;)V  
02d410: fa20 ce00 3200 | 0000: +invoke-super-quick {v2, v3}, [00ce] // vtable #00ce  
02d416: 1500 037f | 0003: const/high16 v0, #int 2130903040 // #7f03  
02d41a: f820 1b01 0200 | 0005: +invoke-virtual-quick {v2, v0}, [011b] // vtable #011b  
02d420: f810 4d01 0200 | 0008: +invoke-virtual-quick {v2}, [014d] // vtable #014d  
02d426: f420 1001 | 000b: +iget-object-quick v0, v2, [obj+0110]  
02d42a: f421 1801 | 000d: +iget-object-quick v1, v2, [obj+0118]  
02d42e: f820 e302 1000 | 000f: +invoke-virtual-quick {v0, v1}, [02e3] // vtable #02e3
```

# 商用加殼軟體

# 商用加殼軟體

- 360 (Qihoo360)
- 腾讯 (tencent)
- 百度 (baidu)
- 娜迦 (nagain)
- APKProtect (Opensource)

# 360 (Qihoo360)

試用版的只會針對onCreate做VMP

## 加固基础服务



DEX文件加密



防二次打包



APK大小优化



防DEX内存截取

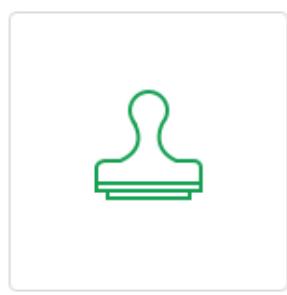


应用盗版监测

## 可选推荐套餐



支持X86平台



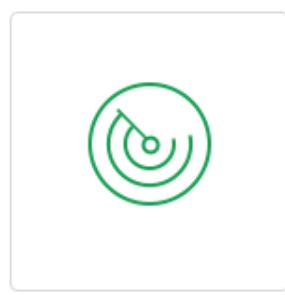
签名校验



加固数据分析



崩溃日志分析



安全扫描

# 360 (Qihoo360)

大部分方法都被加密與混淆，解密主要都是透過JNI



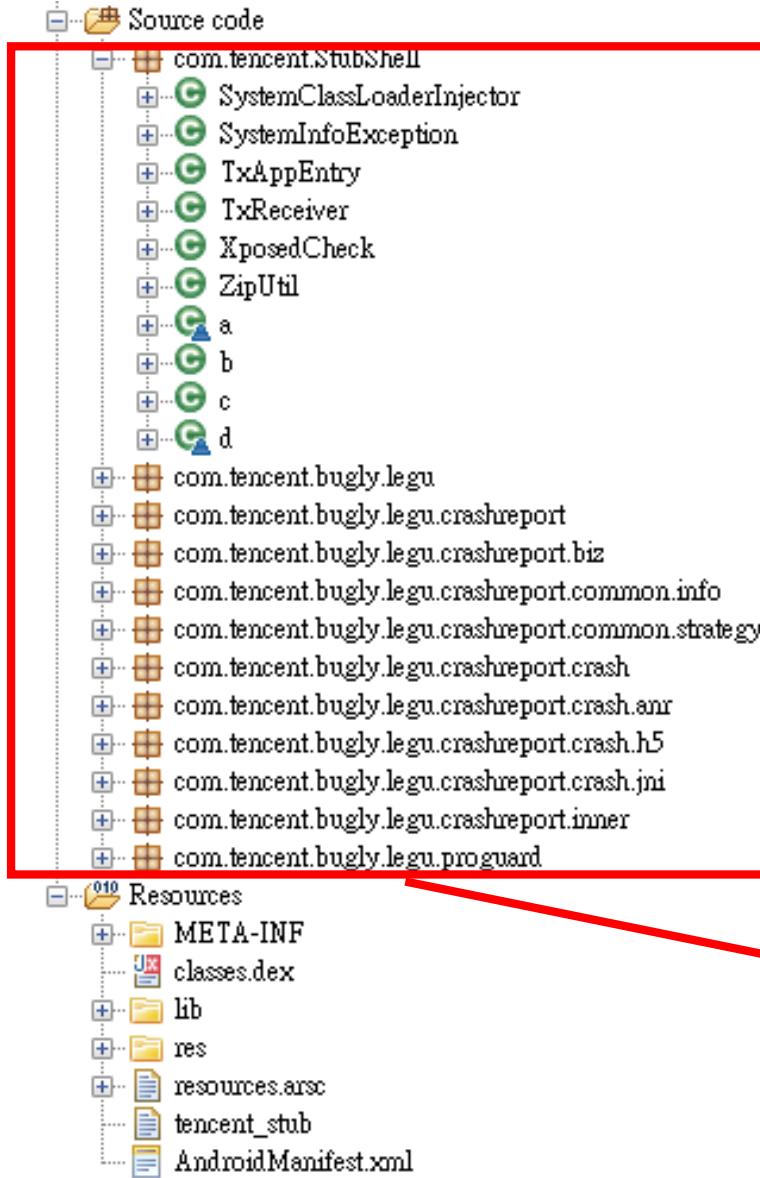
# 騰訊 (tencent)

## 加固信息

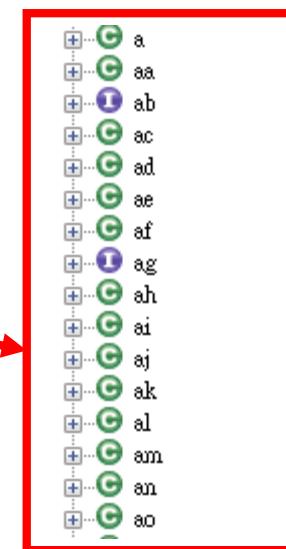
该应用未购买付费加固服务，可[进行购买](#)然后使用付费加固服务。

服务版本	服务内容
<input checked="" type="radio"/> 基础版	<input checked="" type="checkbox"/> APK防反编译保护 <input checked="" type="checkbox"/> 壳加密算法保护 <input checked="" type="checkbox"/> DEX文件整体加固保护 <input checked="" type="checkbox"/> DEX文件防篡改保护 <input checked="" type="checkbox"/> 加固壳防动态调试保护  <input checked="" type="checkbox"/> 防内存dump保护 <input checked="" type="checkbox"/> 防内存数据读取保护
<input type="radio"/> 专业版	<input checked="" type="checkbox"/> APK防反编译保护 <input checked="" type="checkbox"/> 壳加密算法保护 <input checked="" type="checkbox"/> DEX文件整体加固保护 <input checked="" type="checkbox"/> DEX文件防篡改保护 <input checked="" type="checkbox"/> 加固壳防动态调试保护  <input checked="" type="checkbox"/> 防内存dump保护 <input checked="" type="checkbox"/> 防内存数据读取 <input checked="" type="checkbox"/> APK防二次打包保护 <input checked="" type="checkbox"/> APK签名文件校验保护 <input checked="" type="checkbox"/> 防模拟器保护  <input checked="" type="checkbox"/> 防线程动态调试保护 <input checked="" type="checkbox"/> 防进程动态调试保护 <input checked="" type="checkbox"/> 防JDWP调试 <input checked="" type="checkbox"/> 防注入保护 <input checked="" type="checkbox"/> 防内存数据修改  <input checked="" type="checkbox"/> SO库加壳保护 <input checked="" type="checkbox"/> SO库防篡改
<input type="radio"/> 企业版	私有部署，专项配置，具体可以联系移动安全

# 騰訊 (tencent)



大部分的程式也都被加密和混淆，似乎還會偵測Xposed



	libBugly.so	2018/6/2...	SO 檔案
	libshella-2.9.1.2.so	2019/3/8 ...	SO 檔案
	mix.dex	2019/3/8 ...	DEX 檔案
	mixz.dex	2019/3/8 ...	DEX 檔案

# Android 動態解殼

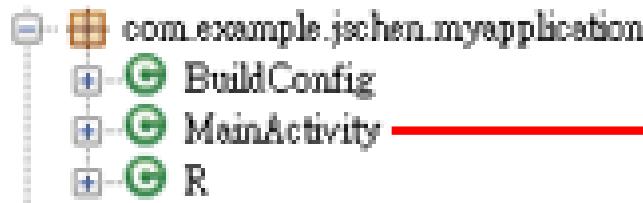
# libdvm.so compiled

```
root@ubuntu:/home/android-4.4/android-4.4.4-master# make libdvm
```

```
.....  
target arm C++: libdvm <= dalvik/vm/interp/Interp.cpp  
target arm C++: libdvm <= dalvik/vm/mterp/out/InterpC-portable.cpp  
target SharedLib: libdvm (out/target/product/generic/obj/SHARED_LIBRARIES/libdvm_intermediates/LINKED/libdvm.so)  
target Symbolic: libdvm (out/target/product/generic/symbols/system/lib/libdvm.so)  
target Strip: libdvm (out/target/product/generic/obj/lib/libdvm.so)  
Install: out/target/product/generic/system/lib/libdvm.so  
host C++: libdvm <= dalvik/vm/interp/Interp.cpp  
dalvik/vm/interp/Interp.cpp: In function 'void updateDebugger(const Method*, const u2*, const u4*, Thread*)':  
dalvik/vm/interp/Interp.cpp:778:21: warning: variable 'msg' set but not used [-Wunused-but-set-variable]  
host C++: libdvm <= dalvik/vm/mterp/out/InterpC-portable.cpp  
host SharedLib: libdvm (out/host/linux-x86/obj/lib/libdvm.so)  
Install: out/host/linux-x86/lib/libdvm.so
```

```
C:\Users\jschen\AppData\Local\Android\Sdk\platform-tools>adb shell mount -o rw,remount /system  
C:\Users\jschen\AppData\Local\Android\Sdk\platform-tools>adb push ch\libdvm.so /system/lib/libdvm.so  
ch\libdvm.so: 1 file pushed. 13.2 MB/s (804628 bytes in 0.058s)
```

# 原始程式碼



```
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.TextView;

public class MainActivity extends AppCompatActivity {
    int test1;
    int test2;
    int test3;
    static {
        System.loadLibrary("native-lib");
    }
    void InitProgram()
    {
        test1 = 0;
        test2 = 1;
        test3 = test1 + test2;
        return;
    }
    String ShowHello()
    {
        return "Hello";
    }
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        InitProgram();
        TextView tv = (TextView) findViewById(R.id.sample_text);
        tv.setText(ShowHello());
    }
    public native String stringFromJNI();
}
```

# Android 動態解殼Qihoo360

```
com.example.jschen.myapplication
  +-- BuildConfig
  +-- MainActivity
  +-- R
+-- com.qihoo.jg.envcheck
+-- com.qihoo.util
+-- com.stub.plugin
+-- com.stub.stub01
+-- com.stub.stub01.adl
+-- com.stub.stub07
```

```
root@generic:/ # logcat | grep DxD
V/DxD: ( 2254): > native <- Lcom/example/jschen/myapplication/MainActivity;.onCreate V
V/DxD: ( 2254): curMethod->nativeFunc = 0x0
V/DxD: ( 2254): > native <- Lcom/stub/StubApp;.interface11 VI
V/DxD: ( 2254): methodToCall->nativeFunc = 0xb5a9fdad
V/DxD: ( 2254): > native <- Lcom/example/jschen/myapplication/MainActivity;.onCreate VL
```

```
package com.example.jschen.myapplication;

import android.os.Bundle;
import android.support.v7.app.AppCompatActivity;
import com.stub.StubApp;

public class MainActivity extends AppCompatActivity {
    int test1;
    int test2;
    int test3;

    protected native void onCreate(Bundle bundle);

    public native String stringFromJNI();

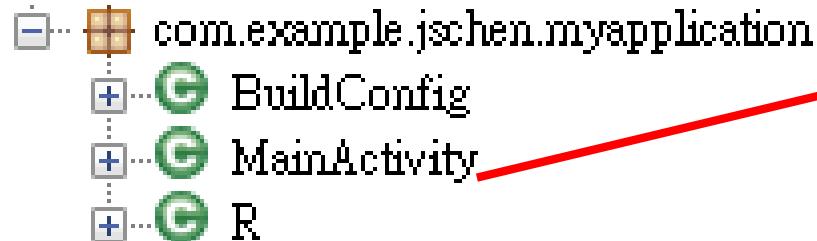
    static {
        StubApp.interface11(79);
        System.loadLibrary("native-lib");
    }

    void InitProgram() {
        this.test1 = 0;
        this.test2 = 1;
        this.test3 = this.test1 + this.test2;
    }

    String ShowHello() {
        return "Hello";
    }
}
```

# Android 動態解殼 tencent

騰訊並不會亂塞程式到主apk



```
package com.example.jschen.myapplication;

import android.os.Bundle;
import android.support.v7.app.AppCompatActivity;
import android.widget.TextView;

public class MainActivity extends AppCompatActivity {
    int test1;
    int test2;
    int test3;

    public native String stringFromJNI();

    static {
        System.loadLibrary("native-lib");
    }

    void InitProgram() {
        this.test1 = 0;
        this.test2 = 1;
        this.test3 = this.test1 + this.test2;
    }

    String ShowHello() {
        return "Hello";
    }

    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        InitProgram();
        ((TextView) findViewById(R.id.sample_text)).setText(ShowHello());
    }
}
```

Thank you!

Q & A